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PROJECTS

Vapour

[Live](#) / [GitHub](#)

Platform for game shopping, built with Ruby on Rails and Backbone.js

- Immediate filtering when browsing games with tags
- Custom events trigger the creation of modals for a friendlier user experience.
- Uses Amazon S3 to store user pictures and screenshots.

Li'l Wizards

[Live](#) / [GitHub](#)

Multiplayer browser game, built in Javascript

- Manages HTML Canvas elements to render the graphics to the screen
- Wields Gamepad API to provide controller support to users
- Handles a sound library that regulates multiple audio tags to generate sound
- Uses jQuery to create a multi-layered menu system with controller support

Chat App

[Live](#) / [GitHub](#)

Live messaging app, built with Node.js and Socket.io

- Leverages Socket.io rooms to utilize multiple chat groups
- Performs Regex to recognize name change functions on the chat bar

Resistance

[GitHub](#)

Resistance, the board game, recreated for the web.

- Utilizes Node.js, Socket.io, to create a live connection between players.
- Constructed while learning React and Redux in only a few days.

SKILLS

Ruby	Javascript	Node.js	jQuery	HTML	CSS	Git
Ruby on Rails		Backbone.js		RSpec	SQL	Matlab

EXPERIENCE

Varafy

2015 - Present

Software Developer

Alberta, Canada

- Quickly rose from a junior position to a having a leadership role.
- Significant creative and productive force within the company, being the largest contributor of code to date.

EDUCATION

App Academy

November 2014 – February 2015

Full Stack Web Development Course

New York

- 5% acceptance rate
- 400+ hours of intensive pair programming